



### Team Captain

The Team Captain is a role model at any club. You are the link between the players and the administration. Representing the views of players, and taking responsibility for their performance on and off the field, your advice and guidance should promote their interests in the development and direction of the club.

Ideally you'll need to be:

- Enthusiastic and dedicated
- Confident and good at communicating
- Committed to fair play
- Familiar with the club and players

What you'll do:

- Represent players on the Rugby Committee and Disciplinary Committee
- Lead, advise and support fellow team mates
- Liaise with the team selectors and other captains
- Make sure other players behave themselves on and off the field
- Make players aware of administrative arrangements
- Check pre-match arrangements have been made, such as registering players, checking availability and completing match cards
- Arrange collection match fees from players and passing to the treasurer
- Ensure players pay their club subscriptions
- Help the coach organise training and player development
- Encourage players and other club members to get involved with voluntary work and social activities at the club
- Welcome new members, visiting teams and referees

How much time it will take up:

- About 10 hours a week, made up of 5 hours of training and playing, 3 hours of team selection and 2 hours of development work.

What you'll get out of it:

- Above all this is an extremely enjoyable and respected post – the highpoint of any playing career. The administrative and people skills you'll develop are transferable to any walk of life, and as a representative of younger people's views in the game, you'll get the satisfaction of doing something truly worthwhile.